Build team cohesion, increase fitness, enhance morale and promote Soldier, squad and platoon skills with the numerous FMWR activities available. From paintball, drown-proofing, and aquatic PT to footgolf, and the Warrior Adventure Quest (WAQ), FMWR has what you need to maintain a ready and resilient combat team.

http://stewart.armymwr.com/us/stewart

http://stewart.armymwr.com/us/stewart/programs/1sg-cdr-info

Function: Warrior Adventure Quest (WAQ)

Purpose: WAQ is designed to re-create the adrenaline rush of combat action through supervised, controlled, high adventure activities which are provided by FMWR Outdoor Recreation staff.
Results: Enhanced unit cohesion, teamwork, helps maintain combat readiness
Frequency: Once every 2-years
Cost: Paid by the Army

Function: MWR Unit Funds
Purpose: To provide units with funds to enhance their morale, welfare and recreation opportunities
Results: Increased unit cohesion, enhanced recreation opportunities
Frequency: \$2.50 per Soldier per year
Cost: Paid by FMWR

Function: Lunch with the Commander and 1SG at Club Stewart
Purpose: To provide Soldiers an opportunity to talk with the unit leadership in a relaxed, non-attribution setting.
Results: Increased trust in Command, open and transparent command climate
Frequency: Monthly (Voluntary)
Cost: Paid by individual

Function: Paintball
Purpose: Helps maintain combat readiness, promotes teamwork
Results: Reduced stress, enhance moral
Frequency: As desired
Cost: SGT's Time \$15 per player (min 20 pax)

Function: Unit Golf or FootGolf Tournament
Purpose: Increases moral and esprit de corps
Results: Enhance moral, team building
Frequency: As desired
Cost: from \$25-\$45 per player Golf / \$10pp Footgolf

ALTERNATE PT

Function: Water Aerobics Results: Increased physical fitness, reduces stress on joints Frequency: Quarterly Cost: No Cost

Function: Engineering Trail – Behind Club Stewart
Info: 1.5 mile cross-country trail with 7 obstacles and 3ID historical battle information
Results: Change in run options
Frequency: Quarterly
Cost: No Cost

AFTER HOURS / WEEKENDS

Function: Paintball Purpose: Helps maintain combat readiness, promotes teamwork Results: Reduced stress, enhance moral Frequency: As desired Cost: SGT's Time \$15 per player (min 20 pax)

Function: Archery Location: Stewart Pass and Permit Dates: Open Wed - Sun Cost: \$3 / Day

Function: Skeet and Trap Shooting
Location: Stewart Skeet Range
Dates: Open Mon - Sat
Cost: \$5 for 25 birds round (12 ga and 20 ga shotguns available for sign out)

Function: BINGO
Location: Club Stewart
Info: Both computer and paper games – Game payouts from \$15 - \$2,500
Dates: Closed Wed
Cost: Depends on package purchased.

Function: Free Bowling (E1 to E4) Location: Marne Lanes Info: Free - all you can bowl Dates: Tuesdays 1500 – Close Cost: \$2.50 for shoe rental

SPECIAL EVENTS (Changes Monthly)

Function: UFC Fight Night (LIVE) Location: Club Stewart Dates: 9 Jul 1900 hours Cost: No Cost

Function: Ocean Kayak Float Trip Location: Meet at Holbrook Recreation – Hwy 144 Bldg 8340 Info: \$20 Per Person – Includes all equipment and transportation Dates: 9 Jul Cost: No Cost

Function: Golf Clinic Location: Taylor's Creek Golf Course Dates: 14 Jul, 11 Aug Cost: \$10 per session Function: White Water Rafting Trip
Location: National White Water Center, NV
Info: Includes transportation, hotel, an all sport pass at the center, and entrance in the river jam.
Dates: 16 July
Cost: \$150pp

Function: Taylors Creek Golf Scramble
Location: Fort Stewart Golf Course
Info: \$35 Per Person – Includes greens fees, cart, range balls, prizes
Dates: 6 Aug
Cost: \$35 per person

Function: Fort McAlister Fishing Tournament
Location: Fort McAlister Sports Fishing Club
Info: 50 Soldiers chosen at random from MWR web sign-up
Dates: 13 Aug
Cost: No Cost

Function: Commander's Golf Scramble
Location: Fort Stewart Golf Course
Info: \$45 Per Person – Includes greens fees, cart, lunch, range balls, prizes
Dates: 19 Aug
Cost: \$45 per person

Function: Bass Tournament Location: Stewart – Met Pond Dates: 24 Sep Cost: No Cost