

Hack Masters Halloween Classic

FORMAT:

Four person 18-hole scramble tournament.

RULES:

1. HAVE FUN!!

2. Scramble means that all team members tee off on each hole and then decide which tee shot they like the best and mark the spot with a tee or ball marker. The other team members pick up their balls and place them within one club length (no closer to the hole) of the marked spot. Each team member hits their next shot from the chosen spot of the prior shot. This continues until the green is reached. Once on the green each person will putt from the chosen spot but their ball must be placed within one hand length of the chosen spot.

3. Each team must utilize a tee shot and a putt from each player at least once during the standard 12 holes competition (Holes 1,2,4,5,6,8,9,10,11,13,14,15,17,18).

4. Teeing ground for Women: Red Box. Teeing ground for Men: Age 55 and under – White; Age 55-69 – White; Age 70 and older - Red. Teams may purchase Red card that allows for everyone to tee from Red marker for \$100 per team.

5. Mulligans may be purchased at \$5 each.

6. Obstructions; ball can be moved one club length back and away from the hole. Cannot move the ball any closer to the hole and you cannot improve your shot.

7. Any discrepancies, refer to rule 1!

Hole 1: Longest Drive

Hole 2: normal play

Hole 3: Softball Tee Shot

Holes 4,5,6: normal play

Hole 7: Happy Gilmore (putt with hockey sticks)

Hole 8,9*: normal play *Hole 9 tee box will host marshmallow longest drive competition

Hole 10,11: normal play

Hole 12: Woods only (no hybrids)

Hole 13: Closest to the pin

Hole 14, 15: normal play

Hole 16: Lucky 7s, 7 iron only with special scoring rules

Hole 17,18: normal

Prizes for:

Longest Drive (1)

Closest to the Pin (1)

Hack-masters Champion (4)

Individual costume (1)

Team costume (4)